Media and Digital Humanities

Note: In constructing a list for an examination, all students must begin with the works in the "Core" list below and choose **two** of the modules below it to supplement the core. The Department's normal rules for substitutions in Field Lists (see departmental Web site) may then be applied to the resulting list. As an alternative, students preparing this list for a major field examination (only) may propose one module in addition to the modules presented here, and combine that with both the works in the "Core" list and those in **one** of the already-existing modules. This second option allows students to add a concentration of their own from the general area of Media and Digital Humanities (such as "Electronic Editing" or "The Graphic Novel" or "Book History") that is not yet represented in this field list.

1. Core

Aarseth, Espen. *Cybertext: Perspectives on Ergodic Literature.*

Adorno, Theodor. "The Culture Industry: Enlightenment as Mass Deception." *Dialectic of Enlightenment*. Trans. Edmund Jephcott.

Althusser, Louis. "Ideology and Ideological State Apparatuses." *Lenin and Philosophy, and Other Essays*.

Appadurai, Arjun. "Disjuncture and Difference in the Global Cultural Economy." *Modernity at Large: Cultural Dimensions of Globalization.*

Barthes, Roland. *Mythologies*.

Baudrillard, Jean. "The Ecstasy of Communication." *Jean Baudrillard: Selected Writings.* Ed. Mark Poster.

Baudrillard, Jean. "The Procession of Simulacra." *Simulacra and Simulation.*

Benjamin, Walter. "The Work of Art in the Age of Mechanical Reproduction."

Bennett, Tony. *Bond and Beyond: the Political Career of a Popular Hero*.

Bolter, J. D., and R. Grusin. *Remediation: Understanding New Media*.

Bordwell, David. "Some Theories of Narration." *Narration and the Fiction Film*.

Bush, Vannevar. "As We May Think," *Atlantic Monthly* (1945).

Castells, Manuel, *Communication Power*.

Calhoun, Craig. *Habermas and the Public Sphere*.

Carey, James W. *Communication as Culture: Essays on Media and Society*.

Carroll, Noel. *Engaging the Moving Image*.

Debord, Guy. *The Society of the Spectacle*.

Deleuze, Gilles. *Difference and Repetition*

Deleuze, Gilles, and Félix Guattari. "Introduction: Rhizome." *A Thousand Plateaus: Capitalism and Schizophrenia*.

de Certeau, Michel. *The Practice of Everyday Life*.

de Lauretis, Teresa. *Technologies of Gender: Essays on Theory, Film, and Fiction*.

Derrida, Jacques. *Archive Fever: a Freudian Impression*.

Dyer, Richard. *The Matter of Images: Essays on Representation*.

Foucault, Michel. "Of Other Spaces." *Diacritics* 16 (Spring 1986), 22-27.

Grossberg, Lawrence. "Part 1: Cultural Theory, Cultural Studies." *Bringing It All Back Home*

Grosz, Elizabeth. *Chaos, Territory, Art: Deleuze and the Framing of the Earth*.

Habermas, Jürgen. *The Structural Transformation of the Public Sphere: An Inquiry into a Category of Bourgeois Society.*

Hall, Stuart. "The Work of Representation." *Representation: Cultural Representations and Signifying Practices*.

Hall, Stuart. "Encoding, Decoding." *Culture, Media, Language,* ed Stuart Hall et al.

Haraway, Donna. "A Cyborg Manifesto." *Simians, Cyborgs, and Women: the Reinvention of Nature.*

Harvey, David. *The Condition of Postmodernity: An Enquiry into the Origins of Cultural Change*.

Hayles, Katherine. *How We Became Posthuman*.

Hayles, Katherine. *Writing Machines*.

Heath, Stephen. "The Cinematic Apparatus." *Questions of Cinema*.

Hesmondhalgh, David, *The Cultural Industries*.

Higgins, Dick. "intermedia." *Leonardo* 34.1 (2001): 49-54.

Hoggart, Richard, *Mass Media in a Mass Society: Myth and Reality*.

Innis, Harold A. *The Bias of Communication*.

Jameson, Fredric. "The Cultural Logic of Late Capitalism." *Postmodernism, or the Cultural Logic of Late Capitalism*.

Jenkins, Henry. *Convergence Culture: Where Old and New Media Collide*.

Kellner, Douglas. *Media Spectacle.*

Kroker, Arthur, *Technology and the Canadian Mind: Innis, McLuhan, Grant*.

Landow, George. *Hypertext 3.0: Critical Theory and New Media in an Era of Globalization*.

Manovich, Lev. *The Language of New Media*.

McCarty, Willard. *Humanities Computing*.

McGann, Jerome. *Radiant Textuality: Literature after the World Wide Web.*

McLuhan, Marshall. *The Mechanical Bride: Folklore of Industrial Man*.

McLuhan, Marshall. *Understanding Media: The Extensions of Man*.

Mulvey, Laura. "Visual Pleasure and Narrative Cinema." *Film Theory and Criticism: Introductory Readings*. Ed. Braudy and Cohen.

Murray, Janet. *Hamlet on the Holodeck: The Future of Narrative in Cyberspace*.

Nelson, Theodor Holm. *Literary Machines.*

O'Gorman, Marcel. *E-Crit: Digital Media, Critical Theory, and the Humanities*.

Ong, Walter. *Orality and Literacy.*

Poster, Mark. "Postmodern Virtualities." OR "Theorizing Virtual Reality." *The Information Subject: Essays.*

Postman, Neil. *Amusing Ourselves to Death*.

Said, Edward. *Covering Islam: How the Media and the Experts Determine How We See the Rest of the World.*

Staiger, Janet. *Media Reception Studies*.

Staiger, Janet. *Convergence Media History*.

Williams, Raymond. *Keywords*.

Williams, Raymond. *Marxism and Literature*.

Winner, Langdon. "Do Artifacts Have Politics?" *Daedalus* 109:1 (1980).

2. Modules

DIGITAL POETICS AND DIGITAL POETRY

Andrews, Jim. "The <Body> of Net Art." *Capilano Review* 2.50 (2006).

Block, Friedrich W., Christiane Heiback, and Karen Wenz. "The Aesthetics of Digital Poetry: An Introduction." *P0es1s: The Aesthetics of Digital Poetry.* Ed. Friedrich W. Block, Christiane Heibach, and Karin Wenz.

Bulhak, Andrew C. "Post-Modern Thesis Generator." Elsewhere.org. Web.

Cayley, John. "The Code is not the Text (Unless It Is)." *Electronic Book Review*. Web.

Funkhouser, Christopher. *Prehistoric Digital Poetry: An Archaeology of Forms, 1959-1995.*

Glazier, Loss Pequeño. *Digital Poetics: The Makings of E-Poetries.*

Golding, Alan. "Language Writing, Digital Poetics, and Transitional Materialities." *New Media Poetics: Contexts, Technotexts, and Theories*.

Goldsmith, Kenneth, ed. *Object* 10. *UbuWeb.com*. Web.

Hartman, Charles. O. *Virtual Muse: Experiments in Computer Poetry.*

Jackson, Shelley. *Patchwork Girl*. Eastgate Systems. CD ROM.

Kac, Eduardo. "Biopoetry." *P0es1s: The Aesthetics of Digital Poetry*.

---."Introduction." *Media Poetry: An International Anthology*.

---. "Introduction to the First Edition (1996)". *Media Poetry: An International Anthology*.

Kennedy, Bill and Darren Wershler. "Status Update." *statusupdate.ca.* Web.

Morris, Adalaide. "New Media Poetics: As we May Think/How to Write." *New Media Poetics: Contexts, Technotexts, and Theories.*

Nichol, bp. *First Screening*. vispo.com. Web.

Perloff, Marjorie. *Unoriginal Genius: Poetry by Other Means in the New Century*.

Stefans, Brian Kim. *Fashionable Noise: On Digital Poetics.*
---. *The Dreamlife of Letters*. *Ubuweb*. Web.

Steinbrook, Daniel W. "Dickinson in a Box." OR "The Shakespearean Blank Verse Sonnet Generator." People.fas.harvard.edu. Web.

Wershler-Henry, Darren, Ed. *Open Letter* 3. Open Letter of Lines Online. *Ubuweb.com*. Web.

DIGITAL HUMANITIES

Internet Shakespeare Editions. General ed. Michael Best. Web.

Burnard, Lou, et al. *TEI P5: Guidelines for Electronic Text Encoding and Interchange*: "About These Guidelines," "A Gentle Introduction to XML," "The TEI Header," "Elements Available in All TEI Documents," "Using the TEI." Web.

Cohen, Dan, and Roy Rosenzweig. "To Mark Up, Or Not To Mark Up." *Digital History: A Guide to Gathering, Preserving, and Presenting the Past on the Web*

DeRose, Steven J., David G. Durand, Elli Mylonas, and Allen H. Renear. "What is Text, Really?" *Journal of Computing in Higher Education* 2:1 (1990)

The Digital Humanities Manifesto 2. www.humanitiesblast.com. Web

Flanders, Julia. "The Productive Unease of 21st-century Digital Scholarship." *Digital Humanities Quarterly* 3:3 (2009)

David L. Hoover, "Quantitative Analysis and Literary Studies." Siemens and Schreibman, ed. *A Companion to Digital Literary Studies*. Web.

Hockey, Susan. "The History of Humanities Computing." *Companion to Digital Humanities*, ed. Schreibman, Siemens, and Unsworth.

Holmes, David I. "Authorship Attribution." *Computers and the Humanities* 28 (1994).

Lancashire, Ian, "Cybertextuality and Philology." Siemens and Schreibman, ed. *A Companion to Digital Literary Studies*. Web.

Manifesto for the Digital Humanities. ThatCamp Paris 2010. Web.

McGann, Jerome J., ed. *The Complete Writings and Pictures of Dante Gabriel Rossetti*. Web.

Michel, Jean-Baptiste et al. "Quantitative Analysis of Culture Using Millions of Digitized Books," *Science* 331 (2011).

Moretti, Franco. *Graphs, Maps, Trees: Abstract Models for a Literary History*

Daniel Paul O'Donnell, "Disciplinary Impact and Technological Obsolescence in Digital Medieval Studies." Siemens and Schreibman, ed. *A Companion to Digital Literary Studies*. Web.

Kenneth M. Price, "Electronic Scholarly Editions." Siemens and Schreibman, ed. *A Companion to Digital Literary Studies*. Web.

Ramsay, Stephen. "Toward an Algorithmic Criticism," *Literary and Linguistic Computing* 18.2 (2003).

Stephen Ramsay, "Algorithmic Criticism." Siemens and Schreibman, ed. *A Companion to Digital Literary Studies*. Web.

Renear Allen., Elli Mylonas, and David G. Durand. "Refining our Notion of What Text Really Is: The Problem of Overlapping Hierarchies." 1993. Web.

Rockwell, Geoffrey et al. TAPoR. Web.

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Schreibman, Susan, Ray Siemens, and John Unsworth, *A Companion to Digital Humanities*. (2004): (selections by Busa, Jenson, and Kirschenbaum)

Shillingsburg, Peter L. *From Gutenberg to Google: Electronic Representations of Literary Texts*.

Unsworth, John, Katherine O'Brien O'Keefe, and Lou Burnard, ed. *Electronic Textual Editing*.

Witmore, Michael. "Text: A Massively Addressable Object." *Wine Dark Sea*, December 31, 2010. Web.

"Women Writers Project Guide to Scholarly Text Encoding." Web.

FILM & TELEVISION

Bellour, Raymond. *The Analysis of Film*.

Bordwell, David. *Narration in the Fiction Film*.

Bourdieu, Pierre. *On Television.*

Cardwell, Sarah. "Television Aesthetics." *Critical Studies in Television* 1:1 (2006)

Collins, Jim. "Television and Postmodernism." *Media Studies: A Reader*. Ed. Marris and Thornham

D'Acci, Julie. "Cultural Studies, Television Studies and the Crisis of the Humanities." and Sconce, Jeffrey. "What If? Charting Television's New Textual Boundaries." *Television After TV: Essays on a Medium in Transition.* Ed. Lynn Spigel.

Doane, Mary Ann. *Femmes Fatale: Feminism, Film Theory and Psychoanalysis*.

Dyer, Richard. *The Matter of Images: Essays on Representation*

Dyer, Richard. *White.*

Fiske, John. *Television Culture*.

Friedberg, Anne. *Window Shopping: Cinema and the Postmodern*.

Gitlin, Todd. *Inside Prime Time*.

Havens, TImothy, Amanda Lotz and Serra Tinic. "Critical Media Industry Studies: A Research Approach." *Communication, Culture & Critique* 2 (2009): 234-253.

hooks, bell. *Black Looks: Race and Representation*.

Jameson, Fredric. *Signatures of the Visible.*

Metz, Christian. *Film Language: A Semiotics of the Cinema*.

Miller, Toby. *Cultural Citizenship: Cosmopolitanism, Consumerism, and Television in a Neoliberal Age*.

Morley, David. *Home Territories: Media, Mobility, and Identity*.

Naficy, Hamid. *An Accented Cinema: Exilic and Diasporic Filmmaking*.

Neale, Steve. "Masculinity as Spectacle: Reflections on Men and Mainstream Cinema." *Screen* 24:6 (1983).

Newcomb, Horace. *Television: the Critical View*.

Spigel, Lynn. *Welcome to the Dreamhouse: Popular Media and Postwar Suburbs*.

Staiger, Janet. *Perverse spectators: the Practices of Film Reception*.

Thorburn, David. "Television as an Aesthetic Medium." *Critical Studies in Mass Communication* 4.2 (June 1987).

Turner, Graeme. *Film as Social Practice*, 4th ed.

Williams, Raymond. *Television: Technology and Cultural form.*

INTERACTIVE DIGITAL NETWORKS

Barlow, Aaron. *The Rise of the Blogosphere.*

Baudrillard,J. *The Ecstasy of Communication*.

Castronova, Edward. *Synthetic Worlds: The Business and Culture of Online Games.*

DiNucci, Darcy. "Fragmented Future." *Print* 53.4 (1999).

Egenfeldt-Nielsen, Simon; Smith, Jonas; and Tosca, Susana. *Understanding Video Games: The Essential Introduction*.

Eskelinen, M. "Towards computer game studies." *Digital Creativity* 12:3 (2001).

Galloway, Alexander R. *Gaming: Essays on Algorithmic Culture*.

Harris, Jan Ll. *Digital Matters: Theory and Culture of the Matrix*.

Huizinga, Johan. *Homo Ludens: A Study of the Play-Element in Culture*.

Järvinen, Aki. "Gran Stylissimo: The Audiovisual Elements and Styles in Computer and Video Games." Proceedings of Computer Games and Digital Cultures Conference 2002, ed. Frans Mäyrä. Web.

Jenkins, Henry. *Fans, Bloggers, and Gamers: Exploring Participatory Culture*.

Keren, Michael. *Blogosphere: The New Political Arena*.

Lundby, Knut. *Digital Storytelling*.

Montfort, Nick. *Twisty Little Passages: An Approach to Interactive Fiction*.

Myers, Greg. *Discourse of Blogs and Wikis*.

Papcharissi, Zizi. *A Networked Self: Identity, Community and Culture on Social Network Sites.*

Perron, Bernard and Mark Wolf. *The Video Game Theory Reader*, 2nd edition.

David Myers "The Video Game Aesthetic: Play as Form."

Andreas Gregersen and Torben Grodal "Embodiment and Interface"

Sheila Murphy. "This is Intelligent Television."

Trevor Elkington. "Too Many Cooks: Media Convergence and Self-defeating Adaptations."

Swalwell, Melanie and Jason Wilson. *The Pleasures of Computer Gaming: Essays on Cultural History, Theory and Aesthetics.*

Jason Wilson. "'Participation TV': Videogame Archeology and New Media Art."

Bernadette Flynn. "The Navigator's Experience: An Examination of the Spatial in Computer Games."

Poster, Mark. "Community, New Media, Posthumanism: An Interview with Mark Poster." *The Information Subject: Essays.*

Russell, Adrienne and Nabil Echchaibi, eds. *International Blogging: Identity, Politics and Networked Publics.*

Terashima, Nobuyoshi and John Tiffin. eds. *HyperReality: Paradigm for the Third Millennium.*

Tremayne, Mark. *Blogging, Citizenship, and the Future of Media.*

Turkle, Sherry. *Life on the Screen: Identity in the Age of the Internet.*

Wolf, Mark J.P. (2001). *The Medium of the Videogame.*

MEDIA HISTORY

Acland, Charles R. *Residual Media.*

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Birkerts, Sven. *The Gutenberg Elegies: the Fate of Reading in an Electronic Age.*

Briggs, Asa. *A Social History of the Media: From Gutenberg to the Internet.*

Clanchy, M.T. *From Memory to Written Record: England 1066 - 1307.*

Darnton, Robert. *The Case for Books.*

Derrida, Jacques. *Of Grammatology.*

Eisenstein, Elizabeth. *The Printing Press as an Agent of Change*, Part One.

Ellul, Jacques. "Chapter 1--Techniques." *The Technological Society*

Goody, Jack. *The Interface Between the Written and the Oral.*

Kittler, Friedrich. *Gramophone, Film, Typewriter.*

Kittler, Friedrich. *Optical Media.*

Kluitenberg, Eric. *Book of Imaginary Media: Excavating the Dream of the Ultimate Communication Medium.*

Mattelart, Armand. *The Invention of Communication*.

McLuhan, Marshall. *The Gutenberg Galaxy: the Making of Typographic Man*.

Ong, Walter J. *Orality and Literacy: The Technologizing of the Word*.

Wershler-Henry, Darren S. *The Iron Whim: a Fragmented History of Typewriting*.

Winston, Brian. *Media Technology and Society: a History: From the Telegraph to the Internet*.